

A NEW AGE OF THE INTERNET: WILLIAM AGE OF THE INTERNET: UNDER STREET AND AND AGE OF THE INTERNET: AND NFTS (WAVE 7)

November 2023 Global Consumer Opinion Report Across 19 Markets

Carlor Dimpleto

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STUDY BACKGROUND



STUDY BACKGROUND

The growing interest in cryptocurrency over the past decade has turned people's attention to the blockchain – the technology through which cryptocurrencies are sold and stored online. In short, the main advantages of leveraging the blockchain for cryptocurrencies are privacy and data security. And many see the opportunity to extend these benefits to the greater internet by reshaping the digital space with blockchain technology.

Today, crypto blockchains are helping to advance the new age of the internet, which was termed 'Web 3.0' by Ethereum's co-founder back in 2014. Web 3.0 is birthing new ways of consumer engagement, and these will only continue to evolve in the coming years. Consumers are gradually embracing these new ideas as organizations strive to learn more about the potential of Web 3.0.

With Web 3.0 encompassing many different concepts—including the Metaverse, NFTs, and Cryptocurrency — Toluna has conducted a wide-scale tracking study spanning across 19 global markets to understand how consumers perceive and interact with these innovations. The first wave of the study was commenced in June 2022, followed up by subsequent waves on quarterly basis. The findings have provided us with a glimpse into the future of consumer engagement and how brands can stay relevant in this new digital landscape.



OUR ONLINE SURVEY INCLUDED RESPONDENTS FROM ACROSS THE GLOBE

To ensure representativeness across each market, we set quotas for national representation of consumers aged 18 - 64 years, SES ABCD, Urban population.











KEY TAKEAWAYS





PROGRESS SLOWED DOWN IN 2023, BUT CONSUMERS REMAIN INTRIGUED

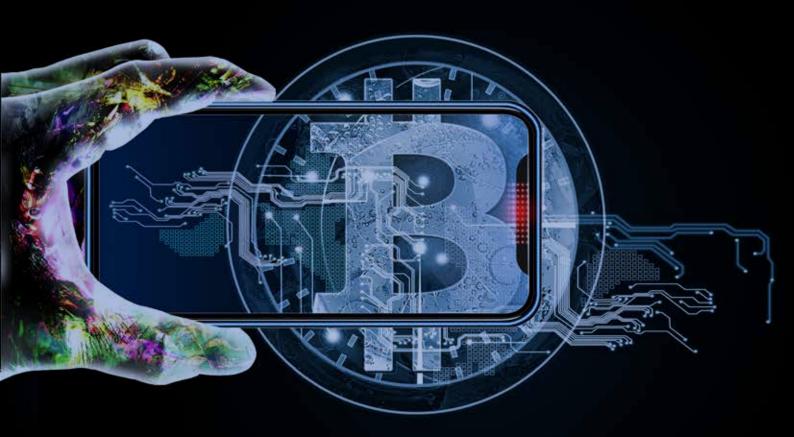
Awareness and adoption of both the metaverse and NFTs slowed down in 2023, though many consumers remain on the lookout for any future developments. Fifty-seven percent are still keen to explore the metaverse, while 60% are into NFTs.

On branding opportunities in the metaverse, the most recommended avenues for brands to explore include learning (44%), TV/movies (43%), virtual shopping (42%), gaming (41%) and tourism/travelling (40%) in the virtual world.

In the realm of NFTs, consumer interests still range significantly, from avatar customizability (15%), fashion (13%), videos (12%), images (13%), food/beverage (12%) to real estate (12%).



KEY FINDINGS





BLOCKCHAIN TECHNOLOGIES FROM MAJOR CRYPTO PLAYERS HAVE CONTINUED TO DRIVE THE DEVELOPMENT OF WEB3.

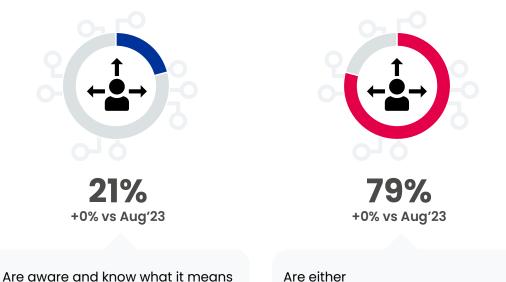
AS MANY EMBRACE THE BLOCKCHAIN'S POTENTIAL TO REVOLUTIONIZE THE WORLD, WHAT IS THE CURRENT OUTLOOK FOR WEB 3 AND ITS APPLICATIONS?



WHAT DOES THE PUBLIC HAVE TO SAY ABOUT SAY ABOUT WEB 3.0?



AWARENESS CONTINUES TO HOVER AROUND ~20%...



- i. completely unaware or
- ii. aware but don't know what
- it means



AWARE OF WEB 3.0 & KNOW WHAT IT MEANS (%)

12

AND A MAJORITY OF THOSE WHO ARE AWARE POSSESS ONLY A MODERATE UNDERSTANDING OF THE CONCEPT

29%	69%	2%		
Poor understanding	Moderate understanding	Good understanding		
27%	70%	2%		
Poor understanding	Moderate understanding	Good understanding		
22%	76%	2%		
Poor understanding	Moderate understanding	Good understanding		
27%	70%	3%		
Poor understanding	Moderate understanding	Good understanding		
Feb '23 May '23	Aug '23 Nov '23	5		

66

[...] it's centered around ownership, removing control from the dominant big data companies and other central authorities and handing it to the masses.

66

Feb '23

May '23

[...] it is the third generation of the Internet, which can make things on the Internet more secure, open and free.

66

lt's an advanced webpage.



UNDERSTANDING WEB 3.0 (MODERATE UNDERSTANDING %)

B03. In your own words, how would you describe Web 3.0? (OE) B04. Which of these statements below do you think correctly describe Web 3.0? (MA)

Nov '23

Aug '23

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WHAT IS WEB 3.0?

Web 3.0 (Web3) is the third generation of the evolution of web technologies.

It is still evolving and being defined, and as such, there isn't a canonical, universally accepted definition. What is clear, though, is that Web3 will have a strong emphasis on decentralized applications and make extensive use of blockchain-based technologies. Web3 will also make use of machine learning and artificial intelligence (AI) to help empower more intelligent and adaptive applications.

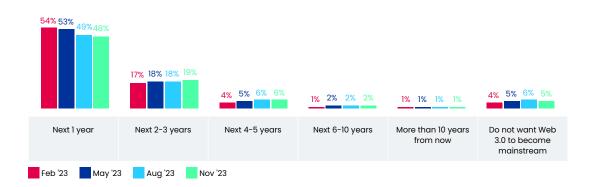
https://www.techtarget.com/whatis/definition/Web-30

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OVERALL, PEOPLE ARE IN FAVOR OF WEB3 BECOMING MAINSTREAM

WANT WEB3 TO BECOME MAINSTREAM?



EXPECT WEB3 TO BECOME MAINSTREAM?



B10. Do you expect Web 3.0 to become mainstream & more widely used? If yes, how soon? (SA)

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WHAT ASPECTS OF WEB3 **ARE CONSUMERS MOST EXCITED ABOUT?**

Above all, people want control over personal data & better hack-proof security.

Users can choose which personal data to share or keep private

> Blockchain provides more security from hackers



Better protected from service interruptions



Users can monetize their personal data & contents

Access services or contents without 3rd party authorization

Access same information/ data from multiple applications

Decentralizes data storage into many public data networks

> Web 3.0 acts as a bridge for data different formats

Anyone can enhance/modify the codes of a Web 3.0 software









Feb '23 May '23 Aug '23 Nov '23

Base: Total (n= 10,500)

B07. Here is a list of key characteristics of Web 3.0, which of these are you most looking forward to? You may select up to 5 options from the list below. (MA, MAX 5)



POPULAR EXAMPLES OF WEB3 TODAY





METAVERSE

NFT

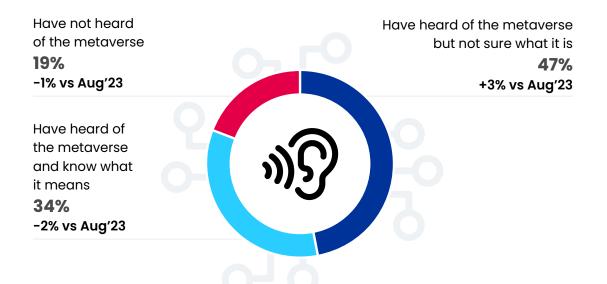


DEEP DIVE INTO THE METAVERSE





METAVERSE AWARENESS HAS SLOWED DOWN...



VIRTUAL REALITY/WORLD

Majority can correctly describe virtual reality or virtual world in their answers of what the metaverse is.

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Metaverse is next step of Internet where we can experience virtual worlds in front of us.

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Alternate universe, where you can see yourself in any avatar you fancy, it is not real, but you can enjoy while in it.

THE FUTURE

Many described the Metaverse with the future of the Internet world.

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A cyber space which allows people to live in a virtual world.

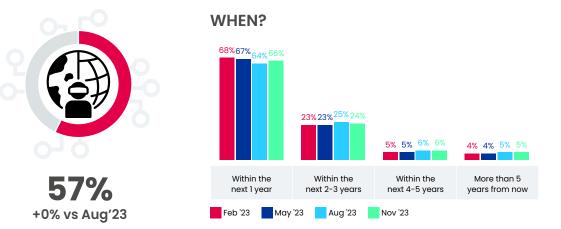
Base: Total (n= 10,500)

D01. Have you heard of the Metaverse? (SA) D02. In your own words, how would you describe the metaverse? (OE)

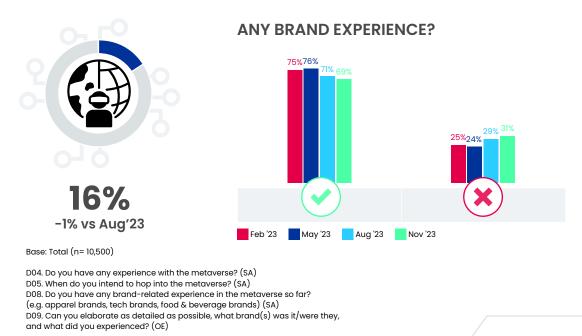


AND SO HAS THE ADOPTION RATE. STILL, THE PUBLIC IS KEEPING A CLOSE EYE ON METAVERSE DEVELOPMENTS

HAVEN'T EXPERIENCED THE METAVERSE, BUT ARE INTERESTED

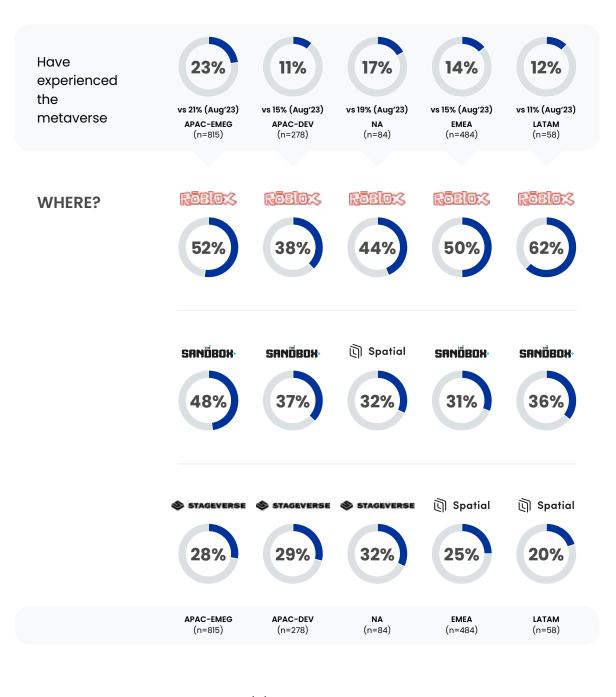


HAVE EXPERIENCED THE METAVERSE



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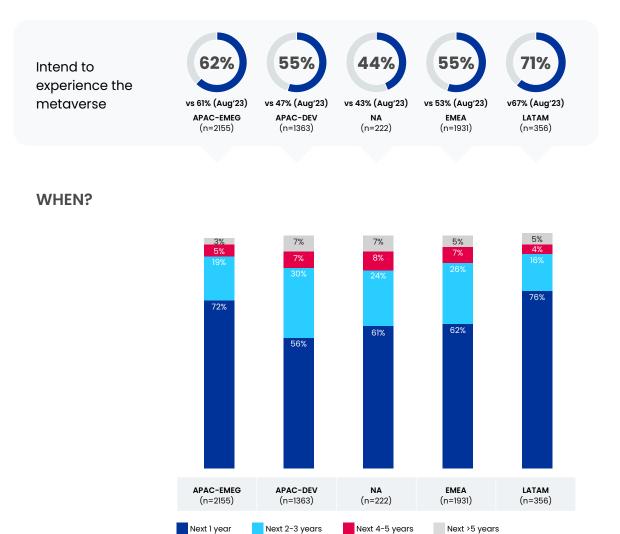
EMERGING APAC STILL MORE LIKELY TO HAVE EXPERIENCED THE METAVERSE...



D04. Do you have any experience with the metaverse? (SA) D06. Which Metaverse platform(s) have you visited so far? (MA)

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...WHILE INTERESTS ARE STILL SLIGHTLY STRONGER FROM EMERGING APAC AND LATAM



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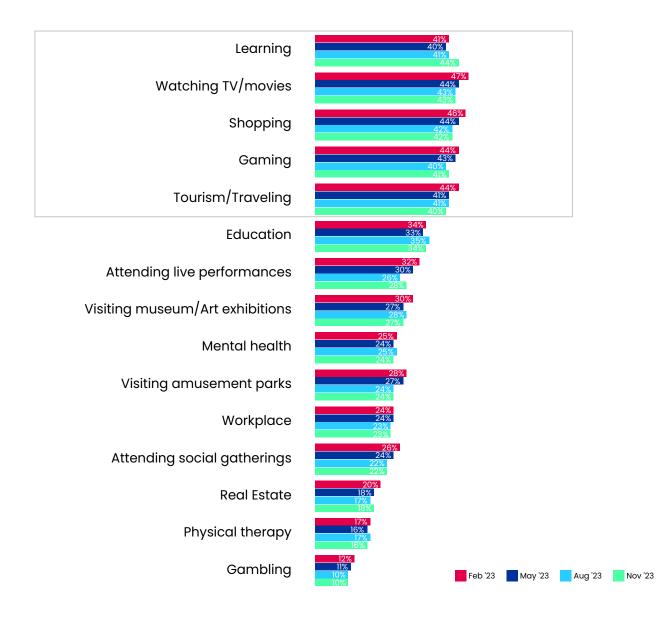
D04. Do you have any experience with the metaverse? (SA) D05. When do you intend to hop into the metaverse? (SA)

WHAT ARE THE OPORTUNITIES IN THE METAVERSE?



WHAT METAVERSE EXPERIENCES ARE DRAWING CONSUMER INTEREST?

Educational and fun/casual activities – shopping, watching TV or movies, tourism & gaming – are still the main opportunities for branded Metaverse experiences.



Base: Those interested in the metaverse (n= 7,939)

D10. What activities would you be interested in experiencing in the metaverse? (MA)



PEOPLE STILL FAVOR IN-PERSON INTERACTIONS, BUT MORE ARE GROWING OPEN TO INNOVATIVE, UNIQUE VR EXPERIENCES

	vs Augʻ23			vs Augʻ23	
l want to experience (touch, feel, see) products in person before purchasing	60%	61%	39%	40%	I am completely comfortable purchasing something I've only seen online or virtually
In person interactions are the most meaningful	59%	60%	40%	41%	You can have meaningful connections online or in a virtual space
My most meaningful personal connections usually occur in person	68%	70%	30%	32%	My most meaningful personal connections usually occur online
It's difficult to succeed in work or school unless you are there in person	49%	46%	54%	51%	You can succeed at work or school when most interactions happen online or virtually
Digital interactions via mobile device, tablet or desktop is more comfortable	68%	69%	31%	32%	Digital interactions via a wearable device like VR headset is more comfortable
It's gimmicky when companies offer VR experiences and activations	44%	43%	57%	56%	I am intrigued by companies that offer VR experiences and activations
I am skeptical of metaverse providers	55%	56%	44%	45%	I trust metaverse providers
I prefer to interact with people in person	63%	64%	36%	37%	I prefer to interact with people online or virtually

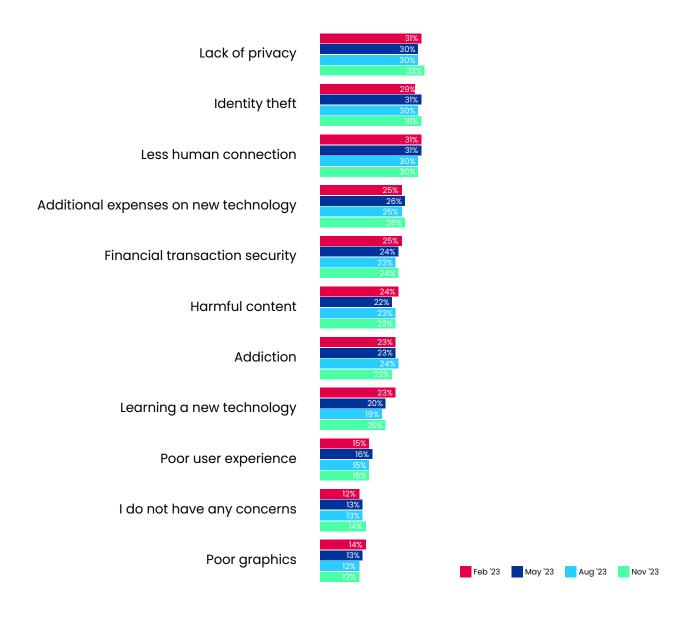
Base: Total (n= 10,500)

D14. Below are pairs of statements. For each pairing, please indicate whether you agree more with statement A or statement B. (SA) $\,$



BUT THERE ARE CONCERNS TO BE ADDRESSED

Throughout 2023, potential users were concerned about security issues like lack of privacy or identity theft, as well as the possibility that virtual reality could obstruct real human connections.





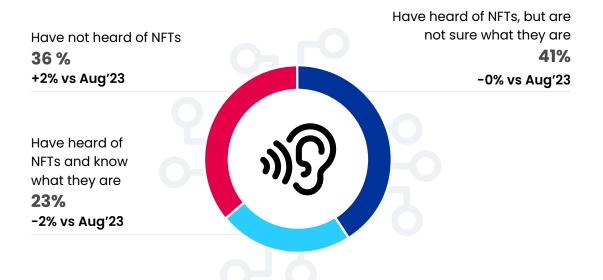
Base: Total (n= 10,500)

D13. Which, if any, concerns do you have about the metaverse in general? (MA)

WHAT DOES THE PUBLIC HAVE TO SAY ABOUT NFTS?



NFT AWARENESS HAS ALSO SLOWED DOWN...



BLOCKCHAIN

Many correctly referenced blockchain as an essential part of NFT.

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Essentially, it is a trusted digital equity certificate with unique characteristics in the blockchain network, which is a data object that can record and process multidimensional and complex attributes on the blockchain.

66

Art that can be bought on different marketplaces like OpenSea etc.

'Art' continues to be one of the most used term to describe NFT.

ART

66

It is blockchain base artifacts that made by artist to sold and purchase using crypto currency.

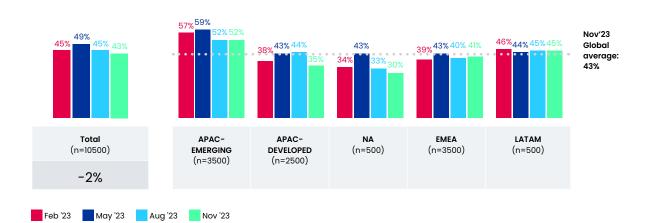
Base: Total (n= 10,500)

E01. Have you heard of non-fungible tokens (NFT)? (SA) E02. In your own words, how would you describe the NFT? (OE)

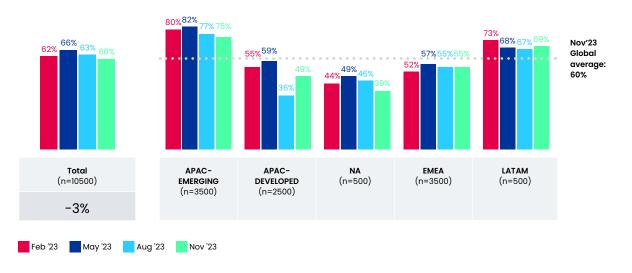


AND THAT HAS BROUGHT DOWN OWNERSHIP AND INTEREST IN NFTS

PURCHASED VIRTUAL GOODS BEFORE?



INTERESTED TO PURCHASE VIRTUAL GOODS?

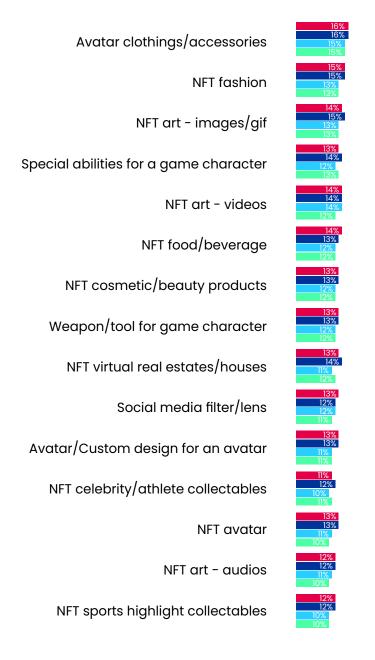


E06. Which, if any, of the following digital products/virtual goods have you ever purchased? We are referring only to objects and/or currencies you have used in video games and other metaverse activities. (MA) E07. And which of these are you interested to purchase in the future? (MA)

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NONETHELESS, THOSE WHO ARE INTERESTED REMAIN OPEN TO THE WHOLE BREADTH OF NFT OFFERINGS

WHICH OF THESE ARE YOU INTERESTED IN?



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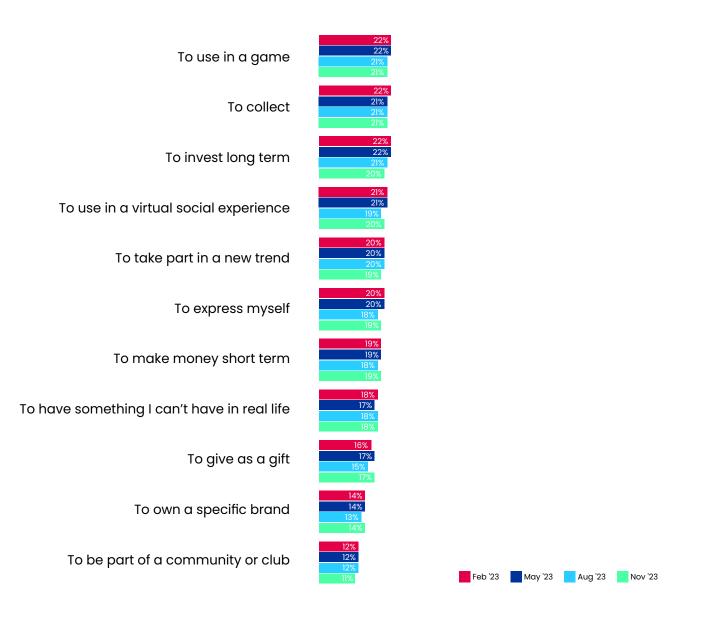
Aua '23

Nov '23

Feb '23 May '23

WHY ARE CONSUMERS INTERESTED IN VIRTUAL GOODS?

Motivations continue to vary person to person. Virtual goods are bought as investments, to use in games, as collector's items, and more.



Base: Interested in NFT (n=6,332)

E08. Why are you interested in purchasing digital products/virtual goods? Please select up to 3 reasons. (MA, MAX 3)

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MOVING FORWARD...







Consumers in the digital space are becoming more averse to tracking of their online activities, which gets monetized by targeting them with personalized and intrusive ads.

As innovations strive to give more power back to users and communities, brands will find it harder to connect with consumers as it will be up to them to initiate communication and not the other way around. As such, brands should consider exploring new avenues to stay relevant and connect with consumers in the digital world. Consumers are optimistic and open to new ideas in the digital space such as Web 3.0, the Metaverse, and NFTs—even if they're still in their early stages. Many have already expressed their interest in these ongoing innovations.

By continuing to monitor trends and consumer sentiments in Web 3.0, the Metaverse, and NFTs, you'll be able to shape your brand strategy and futureproof your business in the new age of the internet.





INTERESTED IN LEARNING MORE?





LEARN MORE

Contact us so we can walk you and/or your team through the report and discuss how we can customize a study based on your needs and requirements.



PROPOSAL & QUOTATION SUBMISSION

Following the discussion, we will submit a detailed proposal with quotations.



THANK YOU



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Demonstration - 0

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